

Computing Key Stage 3- Curriculum Map

KEY TOPIC	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
YEAR 7	<p>An introduction to computing</p> <p>Google: Logging on, introduction to Google Drive & Classroom, folder structure, passwords</p> <p>Digital Literacy Digital Citizenship</p>	<p>All About Me: Project to showcase who the students are with introduction to basic digital presentation skills. Emphasis on multi device usage (eg mobile phones/iPads)</p> <p>Digital Literacy IT</p> <p>Bebras</p> <p>Computational Critical Thinking Competition - UK wide</p> <p>Computing Science</p> <p>Staying Safe Online: Bullying & Grooming</p> <p>Digital Literacy Digital Citizenship</p>	<p>Codecademy, Python & Junior Javascript</p> <p>Introduction to concepts of block coding and high level written coding, Computing Science</p>	<p>Eisteddfod/ design an Ad</p> <p>Use multiple apps</p> <p>Focus on target audience</p> <p>Create own document style (font/ colour/ images etc)</p> <p>Editing skills</p> <p>Evaluate software functions</p> <p>Perform searches and evaluate relevance</p> <p>Digital Literacy IT</p>	<p>Introducing Scratch software. Basic programming techniques.</p> <p>Design write and test simple programs/ algorithms</p> <p>Identify & debug common errors in simple programs/ algorithms</p> <p>Computing Science</p>	<p>Learning about Hardware and Software</p> <p>Awareness of different devices</p> <p>Components of a computer system</p> <p>Operating systems v app software IT</p> <p>Evaluate merits of different network types</p> <p>Understand advanced search features to retrieve info efficiently</p> <p>Computing Science</p>

	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
YEAR 8	<p>Create interactive educational product</p> <p>Use multiple apps</p> <p>Focus on target audience</p> <p>Create own document style (font/ colour/ images etc)</p> <p>Editing skills</p> <p>Evaluate software functions</p> <p>Organise suitable folder structure</p> <p>Demonstrate back up procedure</p> <p>Share folders effectively</p> <p>Understand advanced search features</p> <p>Evaluate for relevance and quality</p> <p>Digital Literacy IT</p>	<p>Prepare Animation on Scratch</p> <p>Use multiple apps for a range of functions & audiences</p> <p>Evaluate and select best software</p> <p>Edit products in other apps</p> <p>IT Computing Science</p> <p>Bebras</p> <p>Computational Critical Thinking Competition - UK wide</p> <p>Computing Science</p>	<p>E- Safety Campaign</p> <p>Produce e-safety products aimed at teenagers</p> <p>Guide others in online safety</p> <p>Demonstrate good practice using social media</p> <p>Understand long term implications of personal identity and digital footprint</p> <p>Understand legal consequences of irresponsible online use</p> <p>Maximise benefits and minimise risks</p> <p>Digital Literacy</p> <p>Digital Citizenship</p>	<p>Eisteddfod/ design an Ad</p> <p>Use multiple apps</p> <p>Focus on target audience</p> <p>Create own document style (font/ colour/ images etc)</p> <p>Editing skills</p> <p>Evaluate software functions</p> <p>Understand advanced search features to retrieve info efficiently</p> <p>Digital Literacy IT</p>	<p>Micro Bits</p> <p>The BBC micro:bit is a pocket-sized computer that introduces you to how software and hardware work together. It has an LED light display, buttons, sensors and many input/output features that, when programmed, let it interact with you and your world.</p> <p>Computing Science</p> <p>Intro to computer applications word processing</p> <p>Digital Literacy IT</p>	<p>E-Safety Leaflets (Differentiated by Age)</p> <p>Evaluate impact on society (social/ econ/political/ legal/ethical/moral)</p> <p>Guide others in online safety</p> <p>Demonstrate good practice using social media</p> <p>Evaluate for validity & plausibility</p> <p>Understand impact of incorrect data/news</p> <p>Digital Literacy</p> <p>Digital Citizenship</p>

	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2
YEAR 9	<p>Computers in society</p> <p>Use multiple apps Evaluate software functions</p> <p>Computing Science</p> <p>Identify and explain software used for apps/ systems/operating systems</p> <p>Understand network types</p> <p>Evaluate impact on society</p> <p>Digital Literacy Computing Science IT</p> <p>IT</p>	<p>Computers in society Benefits and Dangers</p> <p>Use multiple apps Evaluate software functions</p> <p>Identify and explain software used for apps/ systems/operating systems</p> <p>Understand implications of using different network types</p> <p>Evaluate impact on society (social/ econ/political/ legal/ethical/moral)</p> <p>Digital Literacy, Computing Science IT</p> <p>Bebras</p> <p>Computational Critical Thinking Competition - UK wide</p> <p>Computing Science</p> <p>E- Safety - Sexting & Selfies</p> <p>Digital Citizenship</p>	<p>Plan an event (spreadsheets)</p> <p>Use multiple apps Focus on target audience</p> <p>Create own document style (font/ colour/ images etc)</p> <p>Editing skills</p> <p>Evaluate software functions</p> <p>Understand advanced search features</p> <p>Evaluate relevance and quality of info</p> <p>Design write and test programs/ algorithms</p> <p>Digital Literacy, Computing Science IT</p>	<p>Eisteddfod/ design an Ad</p> <p>Use multiple apps Focus on target audience</p> <p>Create own document style (font/ colour/ images etc)</p> <p>Editing skills</p> <p>Evaluate software functions</p> <p>Understand advanced search features to retrieve info efficiently</p> <p>Introduction to Adobe Flash Professional CS5 for Animation/storytelling</p> <p>Database management</p> <p>Digital Literacy IT</p>	<p>Intro to GCSE Computer Science</p> <p>Systems</p> <p>Memory and storage (part 1)</p> <p>Dedicated programming lessons</p> <p>Computing Science</p>	<p>Staying Safe online Revision</p> <p>Digital Citizenship</p> <p>Intro to GCSE Computer Science</p> <p>Binary unit</p> <p>Computing Science</p>

Golden Threads:

Digital Literacy, **Computing Science** and **Digital Citizenship** and **IT**. **DL** is the ability to effectively, responsibly, safely and critically navigate, evaluate and create digital artefacts using a range of digital technologies. **CS** is the scientific and practical study of computation: what can be computed, how to compute it, and how computation may be applied to the solution of problems. **IT** is concerned with how computers and telecommunications equipment work, and how they may be applied to the storage, retrieval, transmission and manipulation of data. **DC** provides information on staying safe and looking after themselves on line- using the internet efficiently and respectfully.